



City Council Policy: CP601 - Reinspection Fees

Effective Date: July 21, 1997

Amends:

Approved By: City Council

I. SCOPE

II. PURPOSE

- A. To establish criteria for the assessment of reinspection fees to persons who fail to comply with City codes regarding building and construction projects.

III. RESPONSIBILITY

- A. Building Official

IV. DEFINITIONS

V. POLICY

- A. Section 108.8 of the City's adopted building code, the Uniform Building Code, 1994 Edition, allows the City to charge a "reinspection fee" when such portion of work for which inspection is called is not complete or when corrections called for are not made."
- B. Recognizing that some persons, especially homeowners, may not be as conversant in the building and construction codes as professional builders or tradesmen, the City Council hereby establishes the following criteria under which the Building Official may assess reinspection fees under Section 108.8 of the Uniform Building Code.
- C. The Building Official shall assess a reinspection fee at a rate established by the City Fee Schedule under the following conditions:
 - 1. When, after being given notice by the Building Official or his designee, a permittee fails to provide a City inspector access to the property in order to perform a scheduled inspection at the appointed time.
 - 2. When, after being given notice by the Building Official or his designee, a permittee fails to correct deficiencies previously noted in an inspection report provided to the permittee.
 - 3. When the permittee fails to maintain approved construction documents on the job site.
 - 4. The Building Official on his/her designee shall consider the following criteria when making the decision to assess a reinspection fee in accordance with this policy.
 - a.) The permittee's knowledge in and experience with the construction codes and trades.
 - b.) Reinspection fees shall not be assessed to a homeowner when he/she is making a good-faith effort to comply with the City's building and construction codes.

VI. PROCEDURES